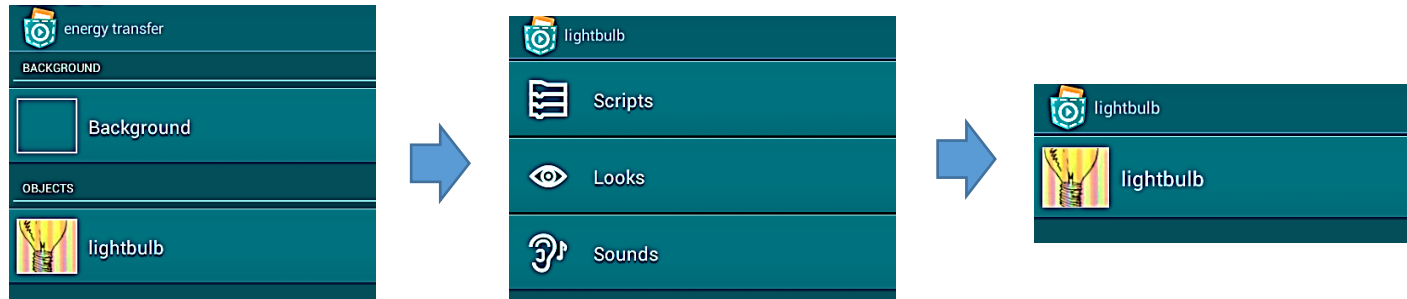


Editing your object in Pocket Paint

When you have created an object, through any means, you can edit it in Pocket Paint to fit your programs objectives



1. From the object overview page tap on the chosen object
2. Tap on to 'looks'
3. This will show all the looks you have created for that object. Tap onto the image you would like to edit
4. This will place the object in Pocket Paint to allow you to edit the image with all the tools available

You may want to check the sheet '**How to change the look of an object**' to help.

